

Ship Type	Class	Movement	Defense			Offense					Special Qualities		
			Steal	Saving Throw	Defense Roll	Hit Points	Fore Spinal	Fore	Aft Spinal	Aft		Missile	Fighters
<b>Deisho</b>													
Do'Ming'Tao	Frigate	9-45			5+	1	1-15-m	1-12-m					
Yen'Ming'Dao	Frigate	6-45			5+	1	2-15-m	1-12-m					
Shi'Dong'Tao	Destroyer	6-45			5+	2	2-18-m	2-12-m	1-6-m	1-24-m			h
Jin'Dong'Tao	Destroyer	4-45			5+	2	3-18-m	3-12-m					h
Ro'Dong'Tao	Destroyer	5-45			5+	2	1-18-m	3-12-m	1-6-m				h
No'Gong'Tao	Light Cruiser				5+								h
Ro'Gong'Tao	Light Cruiser				5+								h
Shi'Gong'Tao	Light Cruiser				5+								h
Jing'Gung'Tao	Cruiser	3-30			5+	3	2-24-m	4-12-m		2-24-m			h
Bao'Gung'Tao	Cruiser	3-30			5+	4	3-24-m	4-12-m	1-9-m	3-24-m			h
Shi'Gung'Tao	Missile Cruiser				5+								h
Go'Jing'Tao	Battleship	3-30			4+	4	4-27-m	5-18-m	1-12-m				h
Yao'Jing'Tao	Battleship	2-30			4+	4	5-27-m	4-18-m	2-9-m	3-24-m			h
Garm'Oung'Tao	Strike Carrier	3-30			4+	4				3-24-m	4-24		h
Dom'Oung'Tao	Carrier	3-30			4+	4					8-24		h
<b>Brakiri</b>													
Avioki	Heavy Cruiser	3-30			5+	3	4-18-b	3-12-p		1-6-p			h
<b>Centauroi</b>													
Vorchan	Frigate	12-45-m			5+	1	2-15-p						h
Primus	Battle Cruiser	3-30			5+	3		4-18-b	1-12-b		1-21		h
Octurion	Battleship	3-30			4+	4		6-24-b	2-12-b		2-21		h
<b>Drazi</b>													
Sunhawk	Battle Cruiser	12-45-m			5+	1	2-15-p						
<b>Earth</b>													
Olympus	Gunship	6-45	6+ p		5+	1		2-12-p		1-6-p			
Hyperion	Cruiser	6-45	5+ p		5+	2	2-21-b	1-12-p	1-18-b	1-6-p		1-18	h
Nova	Dreadnaut	3-30	5+ p		5+	3		4-12-p		1-6-p		2-18	h
Omega	Destroyer	3-30	5+ p		5+	3	3-27-b	3-12-p	2-18-b	1-6-p		2-18	h
Warlock	Adv. Destroyer	3-45	5+ p		5+	3	3-30-b	3-18-p		1-12-p		2-18	h
<b>Key</b>													
m	maneuverable												
		p	point defense			m	matter			h	hyperspace capable		
		d	dodge			p	pulse			e	escort		
		s	shield			b	beam			a	advanced damage control		

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<b>Minbari</b>													
White Star	Gunship	12-90-m	12	4+ d	3+	1	3-18-b						h
Torotha	Assault Frigate	9-45-m	12		4+	1	3-18-b						h
Tinashi	Destroyer	6-45	12	4+ p	4+	2		4-24-b	1-24-b				h,e
Tigara	Attack Cruiser	6-45	12		4+	3		6-24-b	2-24-b			1-18	h
Sharlin	Cruiser	3-30	12		4+	4		8-24-b	4-24-b			2-36	h
<b>Narn</b>													
T-Loth	Assault Cruiser	3-30			4+	3		4-12-p	1-6-p			1-18	h
G-Quan	Heavy Cruiser	3-30			5+	3	4-18-b	3-12-p	1-6-p			1-18	h
<b>Raiders</b>													
Strike Carrier		3-45			6+	1		2-12-p				2-15	h
<b>Shadow</b>													
Scout	Scout	9-180-m		5+ s	3+	1		1-15-b					h
Cruiser	Cruiser	6-180-m		4+ s	3+	3		6-30-b				1-36	h,a
Battleship	Battleship	6-180-m		4+ s	3+	4		10-30-b				2-36	h,a
<b>Vorlon</b>													
Transport	Transport	9-90			2+	1		1-15-b					h
Destroyer	Destroyer	6-60			2+	2		4-24-b					h,a
Light Cruiser	Light Cruiser	4-45			2+	3		8-30-b					h,a
Heavy Cruiser	Heavy Cruiser	3-30			2+	4		12-30-b				2-36	h,a
<b>Vree</b>													
Xorr	War Saucer	8-90-m		5+ p	5+	1		2-12-p					e
<b>Key</b>													
m	maneuverable												
		p	point defense			m	matter					h	hyperspace capable
		d	dodge			p	pulse					e	escort
		s	shield			b	beam					a	advanced damage control